

# Partially Observed Values

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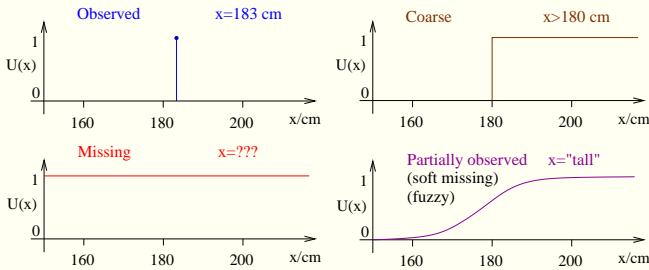
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## Abstract

It is common to have both observed and missing values in data. This paper concentrates on the case where a value can be somewhere between those two ends, partially observed and partially missing. To achieve that, a method of using evidence nodes in a Bayesian network is studied. Different ways of handling inaccuracies are discussed in examples and the proposed approach is justified in the experiments with real image data.

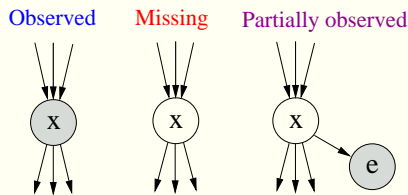
## Introduction

- Imperfections in data are common
- A single value can be somewhere between observed and missing
- Variational Bayesian framework called the Bayes Blocks [1] is used here
- Partial observations can be handled by *virtual evidence*
- Figure shows different types of data values in the case of a particular person's height



## Evidence approach

- To make a value  $x$  partially observed:
  - Leave the value  $x$  missing
  - Add an evidence node  $e$  as below
  - Make  $e$  observed



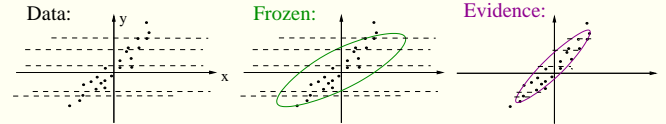
- The options of Gaussian and logistic evidence  $U(x)$  are given
- The case  $U(x) = \text{constant}$  is equivalent to a completely missing value

## Frozen approach

- Alternative approach
- Fix a distribution over the data value
- $U(x)$  must be normalisable (cannot handle the logistic or constant evidence)

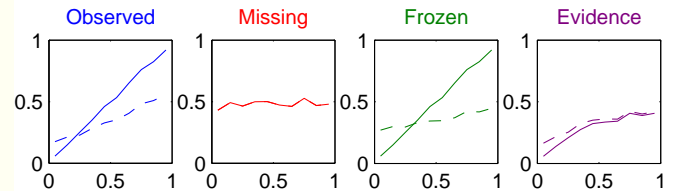
## Example

- Factor analysis for  $(x, y)$  toy data
- Some of the  $x$  values are only partially observed (dash lines represent their confidence intervals)
- **Frozen** approach sticks to the uncertainty of the  $x$  and adjusts the model accordingly
- **Evidence** approach adjusts the uncertain values based on the model



## Experiments

- 1000 data vectors  $\mathbf{x}(t)$  are  $10 \times 10$  patches of natural gray-scale images
- Independent Factor Analysis  
 $\mathbf{x}(t) = \mathbf{A}\mathbf{s}(t) + \mathbf{b} + \mathbf{n}(t)$   
 Super-Gaussian prior for the sources  $\mathbf{s}(t)$
- Each pixel has 10% chance of being corrupted with a Gaussian noise (std evenly distributed from 0 to 1; data std is 1)
- Corruption level is assumed to be known for each pixel!
- Four different settings regarding on how the corrupted values are handled
  - Observed:** Knowledge about corruption is discarded and corrupted values are treated as normal observed data
  - Missing:** Corrupted values are discarded and regarded as missing
  - Frozen:** A Gaussian distribution is fixed over each corrupted value
  - Evidence:** Evidence nodes are used to give a Gaussian virtual evidence



Reconstruction error as a function of the amount of corruption (std)

- Solid lines:  $\langle \mathbf{x}(t) \rangle$ , the posterior mean of the data variable
- Dash lines:  $\langle \mathbf{A}\mathbf{s}(t) + \mathbf{b} \rangle$ , the reconstruction without the innovation at the data node
- **Evidence** approach performs the best at all corruption levels

## Conclusion

- Fill the gap between observed and missing values
- Implementation with evidence nodes in a Bayesian network
- Making use of the knowledge about inaccuracies pays off

## References

- [1] Harri Valpola, Tapani Raiko, and Juha Karhunen. Building blocks for hierarchical latent variable models. In *Proc. 3rd Int. Conf. on Independent Component Analysis and Signal Separation (ICA2001)*, pages 710–715, San Diego, USA, 2001.