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This report is downloadable at http://www.cis.hut.fi/Publications/

ISBN 978-951-22-9158-8 ISSN 1796-2803

# An Approximation Ratio for Biclustering

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17 December 2007

#### Abstract

The problem of biclustering consists of the simultaneous clustering of rows and columns of a matrix such that each of the submatrices induced by a pair of row and column clusters is as uniform as possible. In this paper we approximate the optimal biclustering by applying one-way clustering algorithms independently on the rows and on the columns of the input matrix. We show that such a solution yields a worst-case approximation ratio of  $1+\sqrt{2}$  under  $L_1$ -norm for 0-1 valued matrices, and of 2 under  $L_2$ -norm for real valued matrices.

Keywords: Approximation algorithms; Biclustering; One-way clustering

#### 1 Introduction

The standard clustering problem [7] consists of partitioning a set of input vectors, such that the vectors in each partition (cluster) are close to one another according to some predefined distance function. This formulation is the objective of the popular K-means algorithm (see for example [8]), where K denotes the final number of clusters and the distance function is defined by the  $L_2$ -norm. Another similar example of this formulation is the K-median algorithm (see for example [2]), where the distance function is

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given by the  $L_1$ -norm. Clustering a set of input vectors is a well-known NP-hard problem even for K = 2 clusters [3]. Several approximation guarantees have been shown for this formulation of the standard clustering problem (see [2, 9] and references therein).

Intensive recent research has focused on the discovery of homogeneous substructures in large matrices. This problem is known as biclustering. Given a set of N rows in M columns from a matrix X, a biclustering algorithm identifies subsets of rows exhibiting similar behavior across a subset of columns, or vice versa. Note that the optimal solution for this problem necessarily requires to cluster the N vectors and the M dimensions simultaneously, thus the name biclustering. Each submatrix of X, induced by a pair of row and column clusters, is typically referred to as a bicluster. See Figure 1 for a simple toy example. The main challenge of a biclustering algorithm lies in the dependency between the row and column partitions, which makes it difficult to identify the optimal biclusters. A change in a row clustering affects the cost of the induced submatrices (biclusters), and as a consequence, the column clustering may also need to be changed to improve the solution.

Finding an optimal solution for the biclustering problem is NP-hard. This observation follows directly from the reduction of the standard clustering problem (known to be NP-hard) to the biclustering problem by fixing the number of clusters in columns to M. To the best of our knowledge, no algorithm exists that can efficiently approximate biclustering with a proven approximation ratio. The goal of this paper is to propose such an algorithm.

Our approach consists of relieving the requirement for simultaneous clustering of rows and columns and instead perform them independently. In other words, our final biclusters will correspond to the submatrices of X induced by pairs of row and columns clusters, found independently with a standard clustering algorithm. We sometimes refer to this standard clustering algorithm as one-way clustering. The simplicity of the solution alleviates us from the inconvenient dependency of rows and columns. More importantly, the solution obtained with this approach, despite not being optimal, allows for the study of approximation guarantees on the obtained biclusters. Here we prove that our solution achieves a worst-case approximation ratio of  $1 + \sqrt{2}$  under  $L_1$ -norm for 0–1 valued matrices, and of 2 under  $L_2$ -norm for real valued matrices.

Finally, note that our solution is constructed on top of a standard clustering algorithm (applied twice, once in row vectors and the other in column vectors) and therefore, it is necessary to multiply our ratio with the approximation ratio achieved by the used standard clustering algorithm (see [2, 9]). For clarity, we will lift this restriction in the following proofs by assuming that the applied one-way clustering algorithm provides directly an optimal solution to the standard clustering problem.

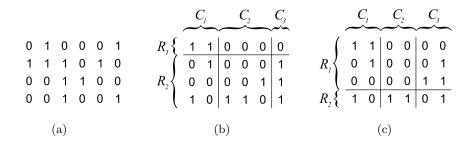


Figure 1: a) An example binary data matrix X of dimensions  $4 \times 6$ . b) An optimal biclustering of X into  $\{R_1, R_2\}$  row clusters and  $\{C_1, C_2, C_3\}$  column clusters using  $L_1$ -norm. c) Biclusters of the data matrix returned by our method, that is, using twice an optimal one-way clustering algorithm, once on the 4 row vectors and another on the 6 column vectors, with  $L_1$ -norm. The rows and columns of the original matrix in (a) have been permuted in (b) and (c) for visual clarity.

#### 1.1 Related work

This basic algorithmic problem and several variations were initially presented in [5] with the name of direct clustering. The same problem and its variations have also been referred to as two-way clustering, co-clustering or subspace clustering. In practice, finding highly homogeneous biclusters has important applications in biological data analysis (see [10] for review and references), where a bicluster may, for example, correspond to an activation pattern common to a group of genes only under specific experimental conditions.

An alternative definition of the basic biclustering problem described in the introduction consists on finding the maximal bicluster in a given matrix. A well-known connection of this alternative formulation is its reduction to the problem of finding a biclique in a bipartite graph [6]. Algorithms for detecting bicliques enumerate them in the graph by using the monotonicity property that a subset of a biclique is also a biclique [1, 4]. These algorithms usually have a high order of complexity.

### 2 Definitions

We assume given a matrix X of size  $N \times M$ , and integers  $K_r$  and  $K_c$ , which define the number of clusters partitioning rows and columns, respectively. The goal is to approximate the optimal biclustering of X by means of a one-way row clustering into  $K_r$  clusters and a one-way column clustering into  $K_c$  clusters.

For any  $T \in \mathbb{N}$  we denote  $[T] = \{1, \dots, T\}$ . We use X(R, C), where

 $R \subseteq [N]$  and  $C \subseteq [M]$ , to denote the submatrix of X induced by the subset of rows R and the subset of columns C. Let Y denote an induced submatrix of X, that is Y = X(R, C) for some  $R \subseteq [N]$  and  $C \subseteq [M]$ . When required by the context, we will also refer to Y = X(R, C) as a bicluster of X and denote the size of Y with  $n \times m$ , where  $n \leq N$  and  $m \leq N$ . We use median (Y) and mean (Y) to denote the median and mean of all elements of Y, respectively.

Instead of fixing a specific norm for the formulas, we use the dissimilarity measure  $\mathcal{V}()$  to absorb the norm-dependent part. For  $L_1$ -norm,  $\mathcal{V}()$  would be defined as  $\mathcal{V}(Y) = \sum_{y \in Y} |y - \text{median}(Y)|$ , and for  $L_2$ -norm as  $\mathcal{V}(Y) = \sum_{y \in Y} (y - \text{mean}(Y))^2$ . Given Y of size  $n \times m$ , we further use a special row norm,  $\mathcal{V}_R(Y) = \sum_{j=1}^m \mathcal{V}(Y([n], j))$ , and a special column norm,  $\mathcal{V}_C(Y) = \sum_{i=1}^n \mathcal{V}(Y(i, [m]))$ .

We define the one-way row clustering as a partition of rows [N] into  $K_r$  clusters  $\mathcal{R} = \{R_1, \ldots, R_{K_r}\}$  such that the cost function

$$L_R = \sum_{R \in \mathcal{R}} \sum_{j=1}^{M} \mathcal{V}(X(R,j)) \tag{1}$$

is minimized. Analogously, the one-way clustering of columns [M] into  $K_c$  clusters  $\mathcal{C} = \{C_1, \ldots, C_{K_c}\}$  is defined such that the cost function

$$L_C = \sum_{i=1}^{N} \sum_{C \in \mathcal{C}} \mathcal{V}(X(i, C)) \tag{2}$$

is minimized.

The cost of biclustering, induced by the two one-way clusterings above, is

$$L = \sum_{R \in \mathcal{R}} \sum_{C \in \mathcal{C}} \mathcal{V}(X(R, C)). \tag{3}$$

Notice that we are assuming that the one-way clusterings above, denoted  $\mathcal{R}$  on rows and  $\mathcal{C}$  on columns, correspond to optimal one-way partitionings on rows and columns, respectively.

Finally, the optimal biclustering on X is given by simultaneous row and column partitions  $\mathcal{R}^* = \{R_1^*, \dots, R_{K_r}^*\}$  and  $\mathcal{C}^* = \{C_1^*, \dots, C_{K_c}^*\}$ , that minimize the cost

$$L^* = \sum_{R^* \in \mathcal{R}^*} \sum_{C^* \in \mathcal{C}^*} \mathcal{V}(X(R^*, C^*)). \tag{4}$$

## 3 Approximation ratio

Given the definitions above, our main result reads as follows.

**Theorem 1.** There exists an approximation ratio of  $\alpha$  such that  $L \leq \alpha L^*$ , where  $\alpha = 1 + \sqrt{2} \approx 2.41$  for  $L_1$ -norm and  $X \in \{0,1\}^{N \times M}$ , and  $\alpha = 2$  for  $L_2$ -norm and  $X \in \mathbb{R}^{N \times M}$ .

We use the following intermediate result to prove the theorem.

**Lemma 2.** There exists an approximation ratio of at most  $\alpha$ , that is,  $L \leq \alpha L^*$ , if for any X and for any partitionings  $\mathcal{R}$  and  $\mathcal{C}$  of X, all biclusters Y = X(R, C), with  $R \in \mathcal{R}$  and  $C \in \mathcal{C}$ , satisfy

$$\mathcal{V}(Y) \le \frac{1}{2} \alpha \left( \mathcal{V}_R(Y) + \mathcal{V}_C(Y) \right). \tag{5}$$

*Proof.* First we note that the cost of the optimal biclustering  $L^*$  cannot increase when we increase the number of row (or column) clusters. For example, consider the special case where  $K_r = N$  (or  $K_c = M$ ). In such case, each row (or column) is assigned to its own cluster and the cost of the optimal biclustering equals the cost of the optimal one-way clustering on columns  $L_C$  (or rows  $L_R$ ). Hence, the optimal biclustering solution is bounded from below by

$$L^* \ge \max(L_R, L_C) \ge \frac{1}{2} (L_R + L_C)$$
 (6)

Summing both sides of Equation (5),

$$\sum_{R \in \mathcal{R}} \sum_{C \in \mathcal{C}} \mathcal{V}(Y)|_{Y = X(R,C)} \le \frac{1}{2} \alpha \sum_{R \in \mathcal{R}} \sum_{C \in \mathcal{C}} \left( \mathcal{V}_R(Y) + \mathcal{V}_C(Y) \right)|_{Y = X(R,C)},$$

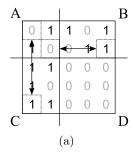
and using Equations (1), (2) and (3), gives  $L \leq \frac{1}{2}\alpha (L_R + L_C)$ , which together with Equation (6) implies the approximation ratio of  $L \leq \alpha L^*$ .

Theorem 1 is proven separately in Sections 3.1 and 3.2 using Lemma 2. Section 3.1 deals with the case of having a 0–1 valued matrix X and  $L_1$ -norm distance function, while Section 3.2 deals with real valued matrix X and  $L_2$ -norm.

#### 3.1 $L_1$ -norm and 0–1 valued matrix

Consider a 0–1 valued matrix X and  $L_1$ -norm. To prove Theorem 1 it suffices to show that Equation (5) holds for each of the biclusters Y = X(R, C) of X, where  $R \in \mathcal{R}$  and  $C \in \mathcal{C}$ . Therefore, in the following we concentrate on one single bicluster  $Y \in \{0,1\}^{n \times m}$ .

Without loss of generality, we consider only the case where the bicluster Y has at least as many 0's as 1's. In such case, the median of Y can be safely taken to be zero and the cost  $\mathcal{V}(Y) \leq \frac{1}{2}nm$  is then fixed to the number of



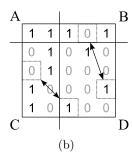


Figure 2: Examples of swaps performed within bicluster Y for the technical part of the proof in section 3.1. For clarity, the rows and columns of the bicluster Y have been ordered such that the blocks A, B, C and D are continuous.

1's in the matrix. To get the worst case scenario towards the tightest upper bound on  $\alpha$  in Equation (5), we should find first a configuration of 1's such that, given  $\mathcal{V}(Y)$ , the sum  $\mathcal{V}_R(Y) + \mathcal{V}_C(Y)$  is minimized.

Denote by  $O_R$  and  $O_C$  the sets of rows and columns in Y which have more 1's than 0's, respectively. Denote  $A = Y(O_R, O_C)$ ,  $B = Y(O_R, [m] \setminus O_C)$ ,  $C = Y([n] \setminus O_R, O_C)$ ,  $D = Y([n] \setminus O_R, [m] \setminus O_C)$ ,  $n' = |O_R|$  and  $m' = |O_C|$ . Note that A, B, C and D are simply blocks of bicluster Y, which we need to make explicit in our notation for the proof.

Changing a 0 to 1 in A or a 1 to 0 in D decreases  $\mathcal{V}_R(Y) + \mathcal{V}_C(Y)$  by two, while changing a 0 to 1 or 1 to 0 in B or C changes  $\mathcal{V}_R(Y) + \mathcal{V}_C(Y)$  by at most one. It follows that swapping a 1 in B or C with a 0 in A (see Figure 2a), or swapping a 1 in D with a 0 in A, B or C (see Figure 2b) decreases  $\mathcal{V}_R(Y) + \mathcal{V}_C(Y)$  while  $\mathcal{V}(Y)$  remains unchanged. In other words, in a solution that minimizes  $\mathcal{V}_R(Y) + \mathcal{V}_C(Y)$  no such swaps can be made. In the remainder of this subsection, we assume that the bicluster Y satisfies this mentioned property.

It follows that (i) A, B and C are blocks of 1's, (ii) A is a block of 1's and D is a block of 0's, or (iii) B, C and D are blocks of 0's. Denote by o() the number of 1's in a given block. It follows that  $\mathcal{V}(Y) = o(A) + o(B) + o(C) + o(D) \leq \frac{1}{2}nm$ ,  $\mathcal{V}_R(Y) = nm' - o(A) + o(B) - o(C) + o(D)$  and  $\mathcal{V}_C(Y) = n'm - o(A) - o(B) + o(C) + o(D)$ . We denote x = n'/n, y = m'/m, a = o(A)/(nm), b = o(B)/(nm), c = o(C)/(nm) and d = o(D)/(nm) and rewrite Equation (5) as

$$\alpha = \sup\left(\frac{2\mathcal{V}(Y)}{\mathcal{V}_R(Y) + \mathcal{V}_C(Y)}\right) = 2\sup\left(\frac{a+b+c+d}{x+y-2a+2d}\right),$$

with constraints  $a+b+c+d \in [0,\frac{1}{2}], x \in [0,1]$   $y \in [0,1]$ , as well as (i) a=xy, b=x(1-y), c=(1-x)y and  $d \in [0,(1-x)(1-y)]$ ; (ii)

 $a = xy, b \in [0, x(1-y)], c \in [0, (1-x)y]$  and d = 0; or (iii)  $a \in [0, xy]$  and b = c = d = 0. The optimization problem has two solutions, (i)  $x = y = 1 - \sqrt{\frac{1}{2}}, a = xy, b = x(1-y), c = (1-x)y$  and d = 0, and (ii)  $x = y = \sqrt{\frac{1}{2}}, a = xy$  and b = c = d = 0, both solutions yielding  $\alpha = 1 + \sqrt{2}$  when exactly half of the entries in the bicluster Y are 1's. This proves Theorem 1 for 0–1 valued matrices and  $L_1$ -norm.

Notice that the above proof relies on the fact that the input matrix X has only two types of values. Therefore, the proof does not generalize to real valued matrices.

An example of a matrix with approximation ratio of 2 is given by a  $4 \times (4q-1)$  matrix

$$X = \begin{pmatrix} 0 \dots 0 & 1 \dots 1 & 0 \dots \dots 0 \\ 0 \dots 0 & 1 \dots 1 & 1 \dots \dots 1 \\ 1 \dots 1 & 0 \dots 0 & 0 \dots \dots 0 \\ 1 \dots 1 & 0 \dots 0 & 1 \dots \dots 1 \end{pmatrix},$$

with q columns in the first column group, q columns in the second column group and 2q-1 columns in the third column group, clustered to two row clusters,  $K_r = 2$ , and one column cluster,  $K_c = 1$ , at the limit of large q. The optimal one-way clustering of rows is given by  $\mathcal{R} = \{\{1,2\},\{3,4\}\}, L = 8q - 2$ , and the optimal biclustering of rows by  $\mathcal{R}^* = \{\{1,3\},\{2,4\}\}, L^* = 4q$ .

## 3.2 $L_2$ -norm and real valued matrix

Consider now a real valued matrix X and  $L_2$ -norm. We want to prove Theorem 1 for the real valued biclusters Y of X. To find the approximation ratio, it suffices to show that Equation (5) holds for each bicluster  $Y \in \mathbb{R}^{n \times m}$ , which are determined by Y = X(R, C), where  $R \in \mathcal{R}$  and  $C \in \mathcal{C}$ .

Using the definitions of  $\mathcal{V}(Y)$ ,  $\mathcal{V}_R(Y)$  and  $\mathcal{V}_C(Y)$ , we can write  $\mathcal{V}(Y) = \mathcal{V}_R(Y) + \mathcal{V}_C(Y) - \sum_{i=1}^n \sum_{j=1}^m (Y(i,j) - \overline{Y}(i,j))^2 \leq \mathcal{V}_R(Y) + \mathcal{V}_C(Y)$ , where  $\overline{Y}(i,j) = \text{mean}(Y([n],j)) + \text{mean}(Y(i,[m])) - \text{mean}(Y)$ . Hence, Equation (5) is satisfied for  $L_2$ -norm and real valued matrices when  $\alpha = 2$ .

#### 4 Conclusions

We have shown that approximating optimal biclustering with independent row- and column-wise standard clusterings achieve a good approximation guarantee. However in practice, the most standard clustering algorithms are also approximate, and therefore, it is necessary to multiply our ratio with the approximation ratio achieved by the standard clustering algorithm (see [2] and [9]) to obtain the true approximation ratio of our algorithm. Still, in many practical applications of biclustering, it may be sufficient to use a more straightforward standard clustering of rows and columns instead of applying heuristic algorithms without performance guarantees.

### 5 Acknowledgments

We thank Nikolaj Tatti for reading through the manuscript and useful comments.

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