Computational methods for predicting protein-protein interactions

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OUTLINE

- ▶ Biological background
 - Protein-protein interactions
- \blacktriangleright Computational methods
- ► A model for prediction of protein-protein interactions from sequence alignments

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► Summary

Biological background

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BIOLOGICAL BACKGROUND - CELL



BIOLOGICAL BACKGROUND – PROTEINS

▶ Proteins determine the outcome of most cellular processes.

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- ► Cellular functions:
 - ► enzymes
 - ▶ structural and mechanical elements
 - signalling and transport

BIOLOGICAL BACKGROUND – PROTEINS

- ► Linear sequences of 20 (standard) amino acids (primary structure).
- ▶ Fold into 3D shapes. Shape is important for function.



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PROTEIN-PROTEIN INTERACTIONS

- Possibilities include:
 - Predicting functions of proteins.
 - Predicting protein complexes.
 - Pathways for basic understanding and drug development.
 - ▶ Network structure analysis.
- ▶ Things to consider:
 - ▶ Functional interaction vs. physical interaction.
 - ▶ Time scale: transient interactions vs. complexes.
 - Network scale: genome wide, functional modules or pathways.

PROTEIN-PROTEIN INTERACTIONS

- ► Experimental methods (high-throughput):
 - ▶ Yeast two-hybrid.
 - ► Affinity purification-MS.
 - ▶ DNA and protein microarrays.
 - ► Synthetic lethality.
 - Phage display.
- Databases
 - ► There's numerous...
 - ► The International Molecular Exchange Consortium (IMEx).

Computational methods

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Methods – Basic concepts

- ▶ Homology: a relationship of common descent between any entities (in particular genes).
- ▶ Orthologs: genes derived from a single ancestral gene in the last common ancestor of the compared species.

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▶ Paralogs: genes related via duplication.

(Koonin (2005) Annual Review of Genetics. Vol. 39: 309-338.)

$Methods - Basic \ concepts$

► Sequence alignment: comparing two or more sequences by searching for character patterns that are in the same order in the sequences.



...and then the actual methods

Shoemaker and Panchenko (2007) Deciphering Protein-Protein Interactions. Part II. Computational Methods to Predict Protein and Domain Interaction Partners

> Figures in this section are from the article (Rosetta Stone figure is an adapted version).

Methods – Genomic distances

- ▶ Gene neighbor and gene cluster methods:
 - Operons in bacteria.
 - ▶ Co-regulation in eukaryotes.
- ▶ Prediction based on intergenic distances.



Methods - Rosetta Stone

 Interacting proteins can have fused homologs in other genomes.



Methods – Phylogenetic profile

- ► Hypothesis: functionally linked or interacting nonhomologous proteins co-evolve
- ▶ and have orthologs in other organisms.



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▶ Fully sequenced genomes needed.

Methods – Sequence co-evolution



- Correlated changes in co-evolving proteins.
- "Phylogenetic substraction" to account for background similarity.

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Methods – Classification methods

- ▶ Any classification method could be applied:
 - ▶ Random Forest Decision
 - Support Vector Machines
 - ▶ ...
- ▶ Training set needed.
- ▶ Feature data: domains, experimental data etc.

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▶ Can easily integrate multiple data sources.

Methods - Problems

- ▶ Poor coverage.
- ▶ Poor overlap between methods.
- ▶ Hard to distinguish between physical and functional relationship.
- ▶ Hard to validate
 - ▶ Lack of accurate data sets for validation.
 - ▶ Methods might not provide confidence estimation.

A model for prediction of protein-protein interactions from sequence alignments

Burger and van Nimwegen (2008) Accurate prediction of protein-protein interactions from sequence alignments using a Bayesian method

Figures in this section are from the article (except the one on the computation slide).

BN MODEL

- ► Infers interaction partners using multiple sequence alignments of protein families that are known to interact.
- Based on the assumption of co-varying residue pairs for interacting proteins:
 - ► The identity of a residue is dependent on the identity of one other residue.

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- ▶ All possible dependencies are summed over.
- ▶ No training set needed. No tunable parameters.

BN MODEL



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BN MODEL - COMPUTATION

- Probability of assignment: P(a|D).
- ▶ If we had two sequences per protein family:

Possible assingment 1:

Sequence A1 — Sequence B1 P(a1|D) = 0.66Sequence A2 — Sequence B2

Possible assingment 2:

Sequence A1 — Sequence B2 Sequence A2 — Sequence B1 P(a2|D) = 0.33

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► If there are 20 sequences per family, there are some 2.4 × 10¹⁸ different possible assignments.

BN MODEL - RESULTS





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BN MODEL - SUMMARY

- ► Computationally complex:
 - Gibbs sampling.
 - If summing over dependency trees is intractable, ML-estimated tree can be used.
 - ► Training set can be included by fixing those assingments.
- ▶ Can be extended for several protein families in parallel and unassigned members.
- ▶ No tunable parameters:
 - Predictions depend on informative positions in the alignments.

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▶ Generally applicable to multiple sequence alignments.

SUMMARY

- Protein-protein interactions are essential in cellular processes.
- ▶ Consideration is needed to what is meant by interaction.
- ► Computational and experimental methods complement each other.
 - Currently both are limited in applicability and performance.
 - Many possible methods based on different biological principles.

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► Analyzing the protein-protein interaction results might be a demanding task in itself.

References

- Shoemaker and Panchenko (2007) Deciphering Protein-Protein Interactions. Part I. Experimental techniques and databases. PLoS Comp Biol 3: e42.
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- Burger and van Nimwegen (2008) Accurate prediction of protein-protein interactions from sequence alignments using a Bayesian method. Molecular Systems Biology 4:165.