

# Graphical Models

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# Introduction to graphical models

- This presentation concentrates on *probabilistic graphical models*, they have several benefits
  - They provide a simple, clear way to visualize the probabilistic model, this helps e.g. designing new models
  - Different properties of the probabilistic model, like conditional independence can be seen from the graphical model
  - Complex computations in sophisticated models can be expressed in terms of graphical manipulations

# Introduction to graphical models

- A graph consists of nodes (vertices) that are connected by edges (links, arcs)
- The graph can be directed (edges have arrows to indicate the direction) or undirected (edges do not have arrows)
- In probabilistic graphical models each node in a graph represents a random variable and the edges of the graph represent probabilistic relationships between these variables

# Bayesian networks

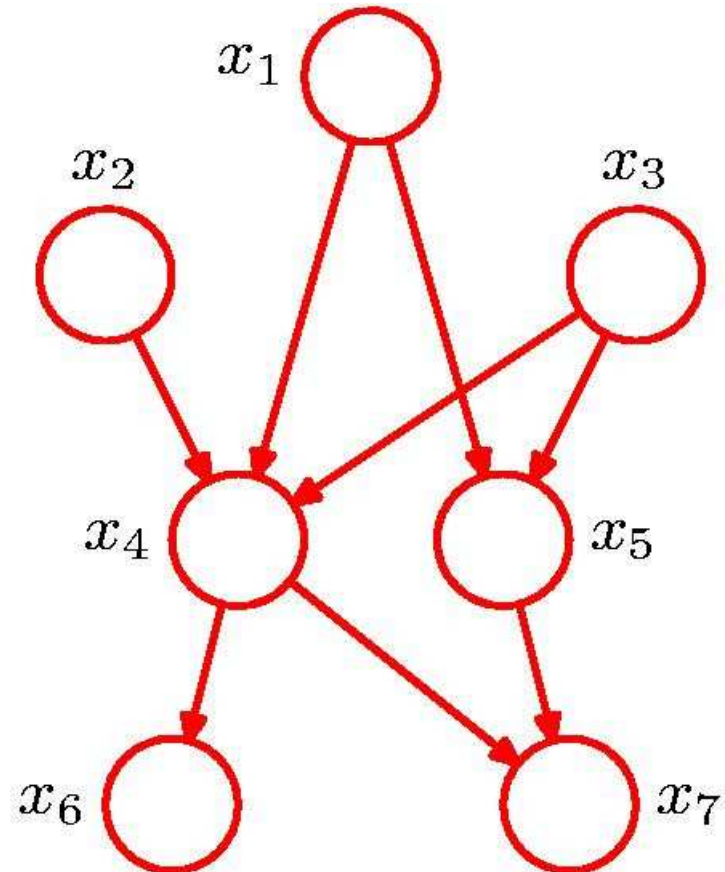
- Also known as directed graphical models
- Each node is associated with a random variable or with a group of variables
- Edges describe conditional relationships between variables
  - For example, if the distribution is  $p(b/a)$  then the corresponding graphical model will have a directed edge from  $a$  to  $b$

# Bayesian networks: example

- Let the distribution be:

$$p(x_1)p(x_2)p(x_3)p(x_4 | x_1, x_2, x_3)p(x_5 | x_1, x_3)p(x_6 | x_4)p(x_7 | x_4, x_5)$$

- Then the corresponding graphical model is:



# Bayesian networks: polynomial regression

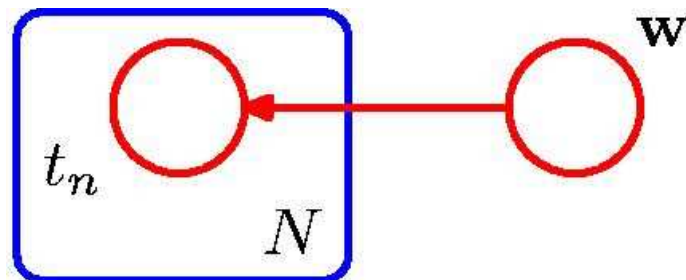
- Lets build a graphical model for polynomial regression
- The polynomial regression model contains
  - Vector of polynomial coefficients  $\mathbf{w}$
  - Observed data  $\mathbf{t} = (t_1, \dots, t_N)^T$
  - Input data  $\mathbf{x} = (x_1, \dots, x_N)^T$
  - Noise variance  $\sigma^2$
  - Hyperparameter  $\alpha$

# Bayesian networks: polynomial regression

- Lets concentrate first on random variables, their distribution can be expressed as

$$p(\mathbf{t}, w) = p(w) \prod_{n=1}^N p(t_n | w)$$

- The corresponding graphical model (the box denotes that there are  $N$  values inside) is:





# Bayesian networks: polynomial regression

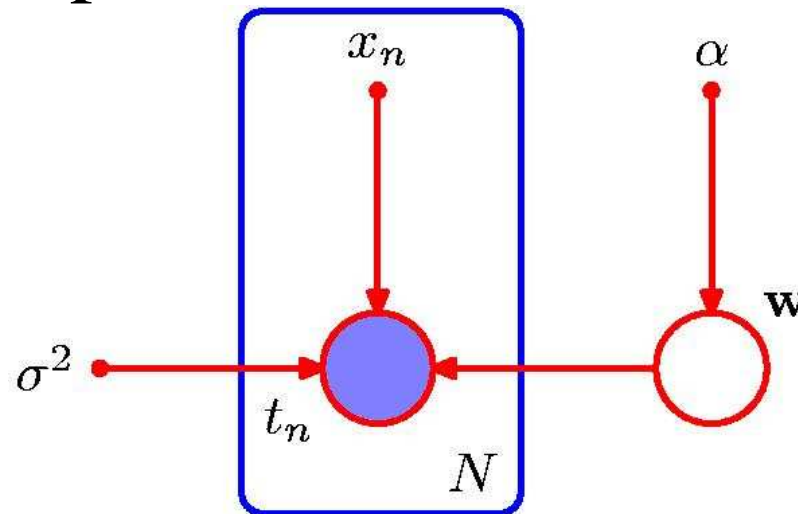
- Machine learning problems usually have a training set
  - In graphical models these observed variables are denoted by shading
- Sometimes it is better to show parameters of a model explicitly
  - In graphical models deterministic parameters are denoted by small, solid circles (variables are denoted by larger, open circles)

# Bayesian networks: polynomial regression

- With parameters the distribution becomes:

$$p(\mathbf{t}, w | \mathbf{x}, \alpha, \sigma^2) = p(w | \alpha) \prod_{n=1}^N p(t_n | w, x_n, \sigma^2)$$

- And the graphical model:



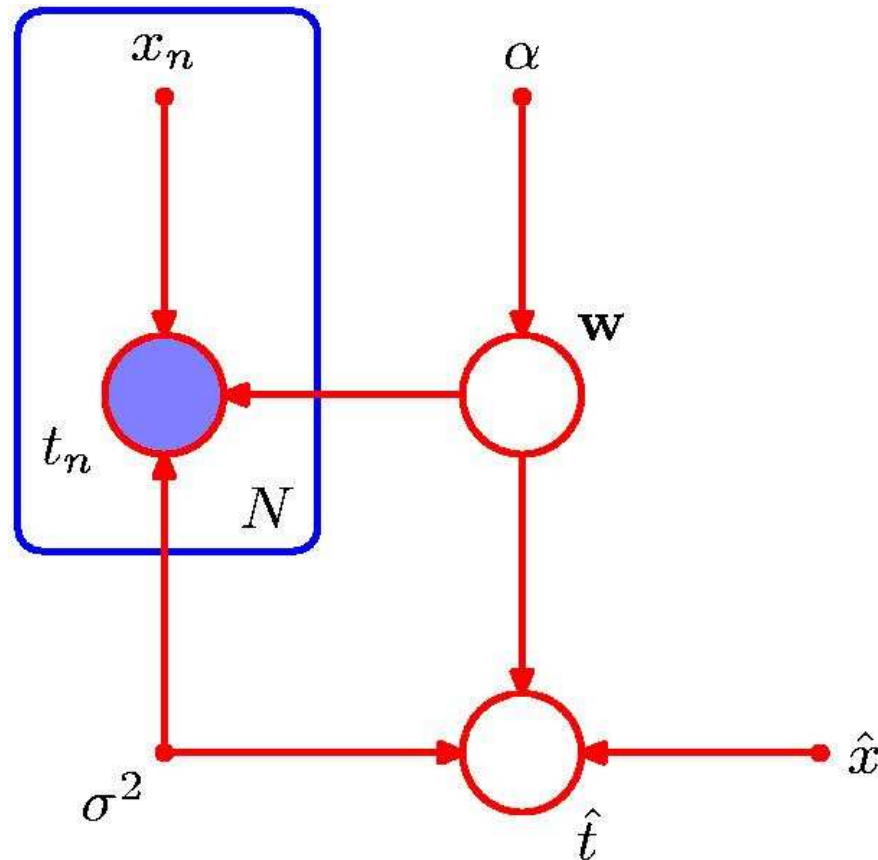
# Bayesian networks: polynomial regression

- The aim of the polynomial regression model is: given a new input value  $\hat{x}$  find the corresponding probability distribution  $\hat{t}$  conditioned on the observed data
- Thus, the final form of the model is:

$$p(\hat{t}, \mathbf{t}, w | \hat{x}, \mathbf{x}, \alpha, \sigma^2) = \left[ \prod_{n=1}^N p(t_n | w, x_n, \sigma^2) \right] p(w | \alpha) p(\hat{t} | \hat{x}, w, \sigma^2)$$

# Bayesian networks: polynomial regression

- The corresponding final graphical model is:



# Conditional independence

- If  $p(a|b,c) = p(a|c)$  then  $a$  is conditionally independent of  $b$  given  $c$ :  $a \perp\!\!\!\perp b | c$
- We can write above as:

$$p(a,b|c) = p(a|b,c)p(b|c) = p(a|c)p(b|c)$$

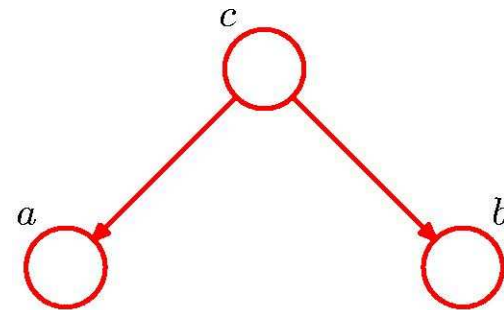
- Now the joint distribution factorises into the product of marginal distribution of  $a$  and  $b$ , both of these marginal distributions are conditioned on  $c$

# Conditional independence: d-separation

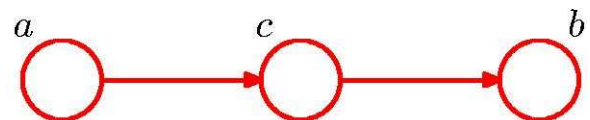
- D-separation can be used to determine wherever or not there exist a conditional independence in the underlying model

- Some concepts

- Node  $c$  is a tail-to-tail node:

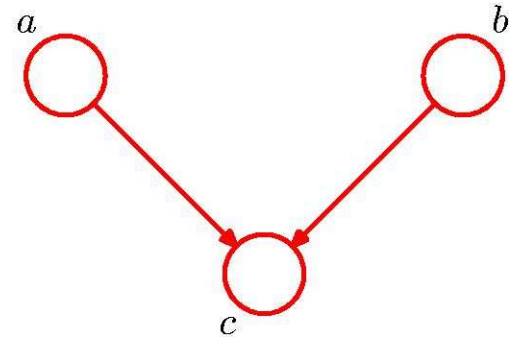


- Node  $c$  is a head-to-tail node:



# Conditional independence: d-separation

- Node  $c$  is a head-to-head node:



- Node  $y$  is a descendant of node  $x$  if there is a path from  $x$  to  $y$  in which each step of the path follows the directions of the arrows

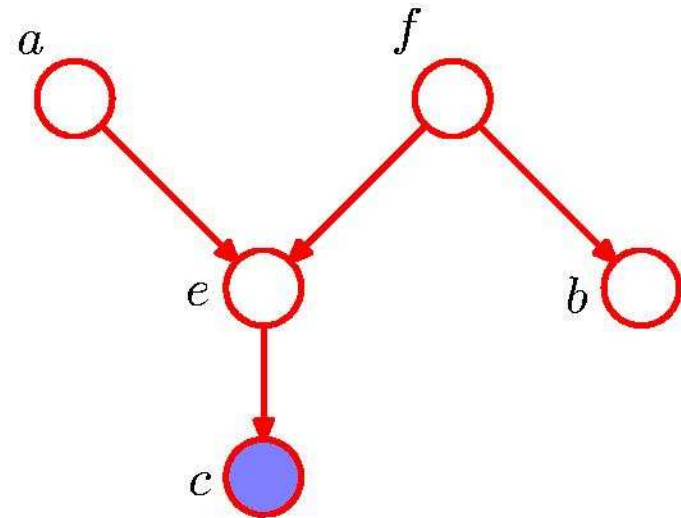
# Conditional independence: d-separation

- Let  $A$ ,  $B$  and  $C$  be nonintersecting sets of nodes
- Lets consider all possible paths from any node in  $A$  to any node in  $B$ , the path is blocked if it includes a node such that either
  - the arrows on the path meet either head-to-tail or tail-to-tail at the node, and the node is in the set  $C$ , or
  - the arrows meet head-to-head at the node, and neither the node, nor any of its descendants, is in the set  $C$
- If all paths are blocked, then  $A$  is d-separated from  $B$  by  $C$  and thus condition  $A \perp\!\!\!\perp B \mid C$  is satisfied



# Conditional independence: example

- Node  $f$  does not block the path between  $a$  and  $b$  because it is a tail-to-tail node and is not observed



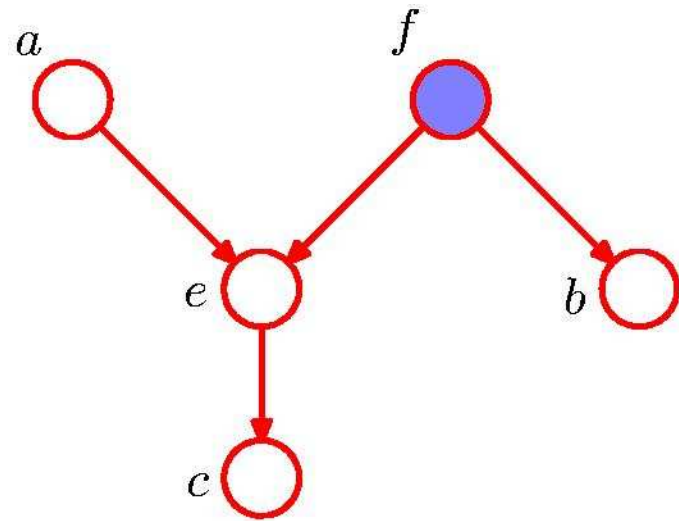
- Node  $e$  does not block the path because it has a descendant  $c$
- Thus,  $a$  and  $b$  are **not** conditionally independent given  $c$

# Conditional independence: second example

- Node  $f$  blocks the path between  $a$  and  $b$  because it is a tail-to-tail node that is observed, thus there exist a conditional independence:

$$\underline{a} \parallel b \mid f$$

- In this case, also node  $e$  blocks the path, because  $e$  does not have descendants in the conditioned set



# Markov random fields

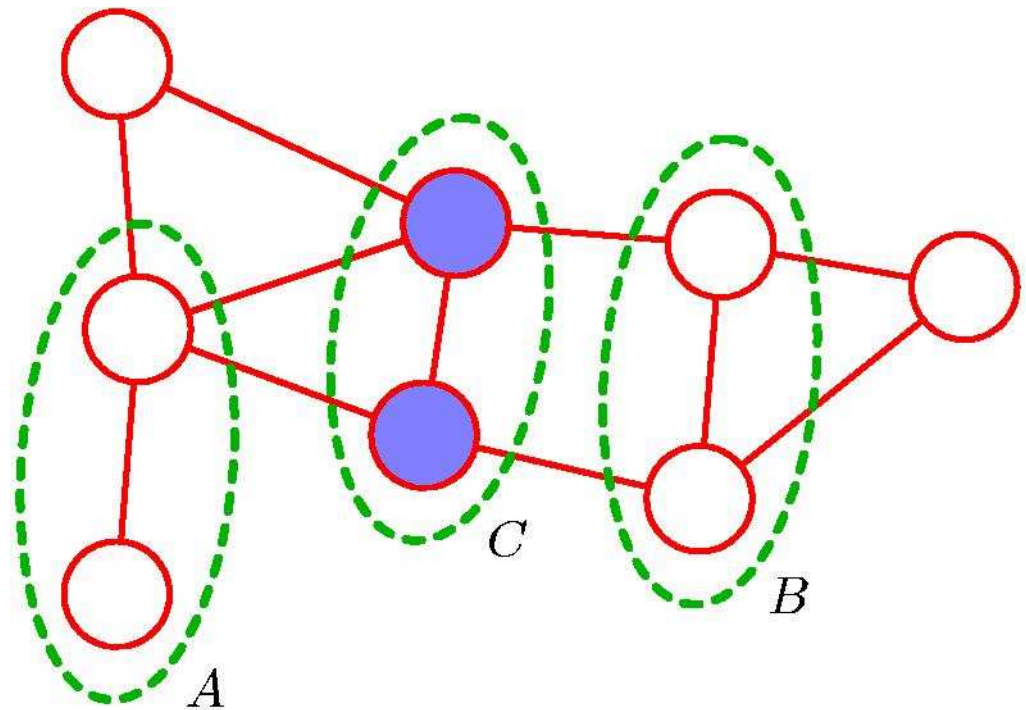
- Also known as Markov networks or undirected graphical models
- In Markov random fields each node corresponds to a variable or to a group of variables just like in the Bayesian networks
- However, edges between nodes are undirected in Markov random fields

# Markov random fields: conditional independence

- Let  $A$ ,  $B$  and  $C$  be nonintersecting sets of nodes
- Lets consider all possible paths from any node in  $A$  to any node in  $B$ , the path is blocked if it includes a node from  $C$
- If all such paths are blocked, then  $A$  and  $B$  are conditionally independent give  $C$ :  $A \underline{\parallel} B | C$

# Markov random fields: conditional independence

- In this example  
A and B are  
conditionally  
independent  
because all paths  
between A and B  
go through C



# Inference in graphical models

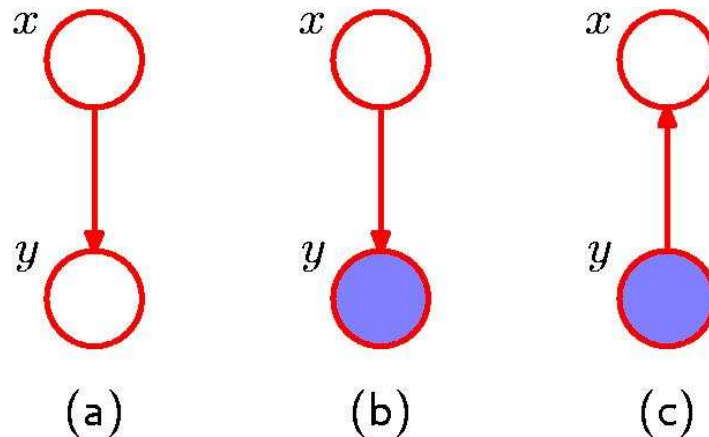
- Lets look at the Bayes' theorem's rule:  
 $p(x,y)=p(x)p(y|x)$  , this rule can be represented by a graph (a) on the next slide

- If the  $y$  is observed (graph (b)), then it is possible to infer corresponding posterior distribution of  $x$ :  $p(y) = \sum_{x'} p(y | x') p(x')$

$$p(x | y) = \frac{p(y | x) p(x)}{p(y)}$$

# Inference in graphical models

- Now the joint distribution  $p(x,y)$  can be expressed in terms of  $p(y)$  and  $p(x|y)$  as graph (c) shows:  $p(x,y) = p(y)p(x|y)$
- This is a simple example of inference problem in graphical models



# Inference in graphical models: factor graphs

- Graphical models allow a function of several variables to be expressed a product of factors over subsets of those variables
- Factor graphs make this separation explicit by introducing additional nodes for factors
- Lets write the joint distribution in the form of a product of factors ( $x_s$  denotes a subset of variables)

$$p(x) = \prod_s f_s(x_s)$$

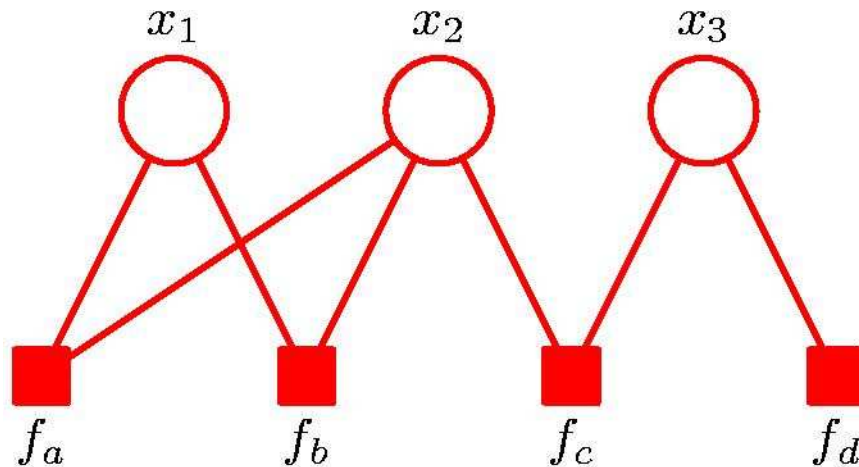


# Inference in graphical models: factor graphs, example

- Let the distribution be

$$p(x) = f_a(x_1, x_2) f_b(x_1, x_2) f_c(x_2, x_3) f_d(x_3)$$

- The corresponding factor graph is



# Inference in graphical models: factor graphs

- Factor graphs are bipartite graphs, because they consist of two different kinds of nodes, and all edges go between nodes of opposite type
- Factor graphs are useful for building more complex models that are not covered here