

**T-61.5100 Digital image processing, Exercise 10/07**

1.

a) Denote by  $c$  the given color and let its coordinates be denoted by  $(x_0, y_0)$ . The distance between  $c$  and  $c_1$  is

$$d(c, c_1) = [(x_0 - x_1)^2 + (y_0 - y_1)^2]^{1/2}.$$

Similarly the distance between  $c_1$  and  $c_2$  is

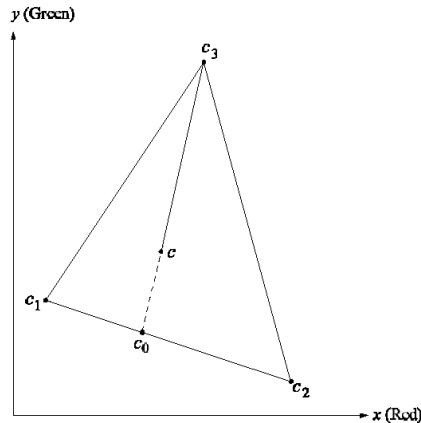
$$d(c_1, c_2) = [(x_1 - x_2)^2 + (y_1 - y_2)^2]^{1/2}.$$

The percentage  $p_1$  of  $c_1$  in  $c$  is

$$p_1 = \frac{d(c_1, c_2) - d(c, c_1)}{d(c_1, c_2)} \times 100.$$

The percentage  $p_2$  of  $c_2$  is simply  $p_2 = 100 - p_1$ . In the preceding equation we see, for example, that when  $c = c_1$ , then  $d(c, c_1) = 0$  and it follows that  $p_1 = 100\%$  and  $p_2 = 0\%$ . Similarly, when  $d(c, c_1) = d(c_1, c_2)$ , it follows that  $p_1 = 0\%$  and  $p_2 = 100\%$ . Values in between are easily seen to follow from these simple relations.

b) Consider the following figure, in which  $c_1$ ,  $c_2$ , and  $c_3$  are the given vertices of the color triangle and  $c$  is an arbitrary color point contained within the triangle or on its boundary. The key to solving this problem is to realize that any color on the border of the triangle is made up of proportions from the two vertices defining the line segment that contains the point. The contribution to a point on the line by the color vertex opposite this line is 0%.



The line segment connecting points  $c_3$  and  $c$  is shown extended (dashed segment) until it intersects the line segment connecting  $c_1$  and  $c_2$ . The point of intersection is denoted  $c_0$ . Because we have the values of  $c_1$  and  $c_2$ , if we knew  $c_0$ , we could compute the percentages of  $c_1$  and  $c_2$  contained in  $c_0$  by using the method in a). Denote the ratio of the content of  $c_1$  and  $c_2$  in  $c_0$  by  $R_{12}$ . If we now add color  $c_3$  to  $c_0$ , we know from a) that the point will start to move toward  $c_3$  along the line shown. For any position of a point along this line we could determine the percentage of  $c_3$  and  $c_0$ , again, by using the method described in a). The ratio  $R_{12}$  will remain the same for any point along the segment connecting  $c_3$  and  $c_0$ .

So, if we can obtain  $c_0$ , we can then determine the ratio  $R_{12}$ , and the percentage of  $c_3$ , in color  $c$ . The point  $c_0$  is not difficult to obtain. Let  $y = a_{12}x + b_{12}$  be the straight line containing points  $c_1$  and  $c_2$ , and  $y = a_{3c}x + b_{3c}$  the line containing  $c_3$  and  $c$ . The intersection of these two lines gives the coordinates of  $c_0$ . The lines can be determined uniquely because we know the coordinates of the two point pairs needed to determine the line coefficients. Solving for the intersection in terms of these coordinates is straightforward, but tedious. Our interest here is

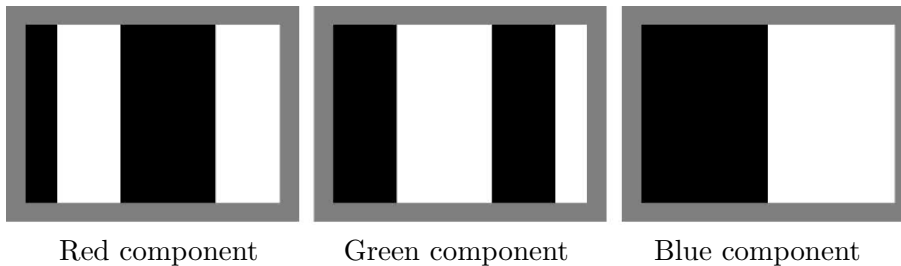
in the fundamental method, not the mechanics of manipulating simple equations so we do not give the details.

At this juncture we have the percentage of  $c_3$  and the ratio between  $c_1$  and  $c_2$ . Let the percentages of these three colors composing  $c$  be denoted by  $p_1$ ,  $p_2$ , and  $p_3$  respectively. Since we know that  $p_1 + p_2 = 100 - p_3$ , and that  $p_1/p_2 = R_{12}$ , we can solve for  $p_1$  and  $p_2$ . Finally, note that this problem could have been solved the same way by intersecting one of the other two sides of the triangle. Going to another side would be necessary, for example, if the line we used in the preceding discussion had an infinite slope. Also a simple test to determine if the color of  $c$  is equal to any of the vertices should be the first step in the procedure, in this case no additional calculations would be required.

## 2.

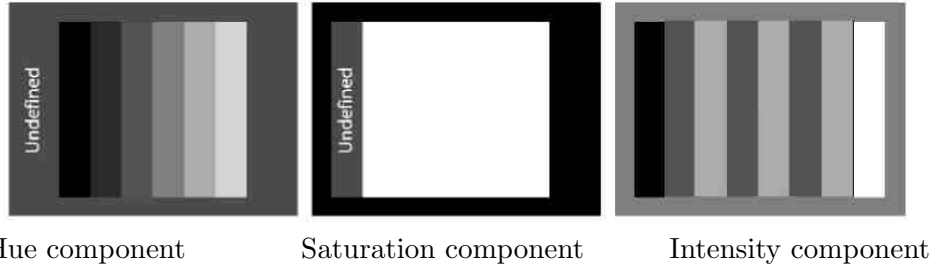
a) For the given image, the maximum intensity and saturation requirement means that the RGB component values are 0 or 1. We can create the following table with 0 and 255 representing black and white, respectively.

Color	R	G	B	Mono R	Mono G	Mono B
Black	0	0	0	0	0	0
Red	1	0	0	255	0	0
Yellow	1	1	0	255	255	0
Green	0	1	0	0	255	0
Cyan	0	1	1	0	255	255
Blue	0	0	1	0	0	255
Magenta	1	0	1	255	0	255
White	1	1	1	255	255	255
Gray	0.5	0.5	0.5	128	128	128



b) Using Eqs. (6.2-2) through (6.2-4), we get the results shown in the following:

Color	R	G	B	H	S	I	Mono H	Mono S	Mono I
Black	0	0	0	-	-	0	-	-	0
Red	1	0	0	0	1	0.33	0	255	85
Yellow	1	1	0	0.17	1	0.67	43	255	170
Green	0	1	0	0.33	1	0.33	85	255	85
Cyan	0	1	1	0.5	1	0.67	128	255	170
Blue	0	0	1	0.67	1	0.33	170	255	85
Magenta	1	0	1	0.83	1	0.67	213	255	170
White	1	1	1	-	0	1	-	0	255
Gray	0.5	0.5	0.5	-	0	0.5	-	0	128



Note that, in accordance with Eq. (6.2-2), hue is undefined when  $R = G = B$  since  $\theta = \cos^{-1}(\frac{0}{0})$ . In addition, saturation is undefined when  $R = G = B = 0$  since Eq. (6.2-3) yields  $S = 1 - \frac{3\min(0)}{3 \cdot 0} = 1 - \frac{0}{0}$ .

**3.**

Each component of the CMY image is a function of a single component of the corresponding RGB image,

$$\begin{bmatrix} C \\ M \\ Y \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} R \\ G \\ B \end{bmatrix}.$$

In RGB color space, we know that

$$s_i = kr_i, \quad i = 1, 2, 3 \quad (\text{for } R, B, G).$$

And from the first equation, we know that the CMY components corresponding to the  $r_i$  and  $s_i$  are (for clarity, we will use a prime to denote the CMY components)

$$r'_i = 1 - r_i \quad \text{and} \quad s'_i = 1 - s_i.$$

Thus,

$$r_i = 1 - r'_i$$

and

$$s'_i = 1 - s_i = 1 - kr_i = 1 - k(1 - r'_i) = kr'_i + (1 - k).$$

**4.**

CIELab color coordinates for device-independent color representation:

$$\begin{aligned} \text{brightness: } L^* &= 25(100Y/Y_0)^{1/3} - 16, \quad 1 \leq 100Y \leq 100 \\ \text{red-green content: } a^* &= 500[(X/X_0)^{1/3} - (Y/Y_0)^{1/3}], \\ \text{green-blue content: } b^* &= 200[(Y/Y_0)^{1/3} - (Z/Z_0)^{1/3}]. \end{aligned}$$

The values  $X$ ,  $Y$ , and  $Z$  refer to intensities of red, green, and blue perceived by a subject. The set  $X_0$ ,  $Y_0$ , and  $Z_0$  is the tristimulus value of the reference white (e.g., zinc sulfate). (Note that the above definition is a bit different from the textbook's definition (p. 322). The condition under which the above equations are valid ( $1 \leq 100Y \leq 100$ ) is the only difference.)

**a)** The new values of  $X$ ,  $Y$ , and  $Z$  are  $X_n = (1 + p)X = PX$ ,  $Y_n = PY$ , and  $Z_n = PZ$ . The change in  $L^*$  is given by

$$\Delta L^* = 25 \cdot 10^{2/3} [(PY/Y_0)^{1/3} - (Y/Y_0)^{1/3}] = 25 \cdot 10^{2/3} (P^{1/3} - 1)(Y/Y_0)^{1/3}.$$

The change in  $a^*$  is given by

$$\begin{aligned}\Delta a^* &= 500[(PX/X_0)^{1/3} - (PY/Y_0)^{1/3} - (X/X_0)^{1/3} + (Y/Y_0)^{1/3}] \\ &= 500(P^{1/3} - 1)[(X/X_0)^{1/3} - (Y/Y_0)^{1/3}].\end{aligned}$$

The change in  $b^*$  is given by

$$\Delta b^* = 200(P^{1/3} - 1)[(Y/Y_0)^{1/3} - (Z/Z_0)^{1/3}].$$

The change in  $s$  is determined by

$$\begin{aligned}(\Delta s)^2 &= (\Delta L^*)^2 + (\Delta a^*)^2 + (\Delta b^*)^2 = (P^{1/3} - 1)^2 A(X, Y, Z) \\ \Leftrightarrow |\Delta s| &= |P^{1/3} - 1| \sqrt{A(X, Y, Z)}.\end{aligned}$$

If values of  $X$ ,  $Y$ , and  $Z$  are increased by 5 %, i.e.,  $P = 1.05$ , the resulting change in  $s$  is

$$|\Delta s| = |1.05^{1/3} - 1| \sqrt{A(X, Y, Z)} = 0.0164 \sqrt{A(X, Y, Z)}.$$

The relationship between the change in intensities of  $X$ ,  $Y$ , and  $Z$  and in  $s$  is not linear.

**b)** For a 10 % change in  $X$ ,  $Y$ , and  $Z$ :

$$|\Delta s| = |1.1^{1/3} - 1| \sqrt{A(X, Y, Z)} = 0.0323 \sqrt{A(X, Y, Z)}.$$

**c)** The values of  $X_0$ ,  $Y_0$ , and  $Z_0$  are changed by 10 %. The changes in  $L^*$ ,  $a^*$ , and  $b^*$  are

$$\begin{aligned}\Delta L^* &= 25 \cdot 10^{2/3} [(Y/PY_0)^{1/3} - (Y/Y_0)^{1/3}] \\ &= 25 \cdot 10^{2/3} (P^{-1/3} - 1) (Y/Y_0)^{1/3}, \\ \Delta a^* &= 500(P^{-1/3} - 1) [(X/X_0)^{1/3} - (Y/Y_0)^{1/3}], \\ \Delta b^* &= 200(P^{-1/3} - 1) [(Y/Y_0)^{1/3} - (Z/Z_0)^{1/3}].\end{aligned}$$

The absolute change in  $s$  is

$$|\Delta s| = |P^{-1/3} - 1| \sqrt{A(X_0, Y_0, Z_0)}.$$

For a 10 % increase in  $X_0$ ,  $Y_0$ , and  $Z_0$

$$|\Delta s| = |1.1^{-1/3} - 1| \sqrt{A(X_0, Y_0, Z_0)} = 0.0313 \sqrt{A(X_0, Y_0, Z_0)}.$$